



SPRING/SUMMER 2026 SOFTBALL

OFFICIAL SOFTBALL LEAGUE SCHEDULE

Schedules, Scores, Standings & More are on the Internet at: <http://www.laparks.org/sports/softball>

Game Day: TUESDAY	TEAMS:
Co-Rec Slow Pitch: C+	Homies 2.0 Luchadores
League Number: CR-212-26-S	NGNL #1 Team Pikachu
ALL GAMES TO BE PLAYED AT:	Sepulveda Basin Sports Complex Diamond #2 (Hjelte #2: 6/16 & 6/23)
<i>Field Conditions Hotline (818) 765-0743</i>	6201 Balboa Blvd., Encino, 91316 (North of Balboa Rec. Center)
<i>(When it rains day of or day before game)</i>	

LEAGUE STANDINGS

TEAM	W	L	TIES	FF	POINTS	PCT	Roster Submitted
Homies 2.0	4	0	0	0	8		Yes
Team Pikachu	2	2	0	0	4		Yes
NGNL #1	2	2	0	0	4		Yes
Luchadores	0	4	0	0	0		

DATE	TIME	VISITOR	SCORES	HOME
FIRST ROUND				
4/7/26	7:30pm	Homies 2.0	20 _ 9	Team Pikachu
	9:00pm	NGNL #1	18 _ 10	Luchadores
4/14/26	7:30pm	Team Pikachu	30 _ 10	Luchadores
	9:00pm	Homies 2.0	22 _ 5	NGNL #1
4/21/26 *ROSTER DUE	7:30pm	Team Pikachu	27 _ 3	NGNL #1
	9:00pm	Luchadores	7 _ 12	Homies 2.0
SECOND ROUND				
4/28/26	7:30pm	Luchadores	8 _ 16	NGNL #1
	9:00pm	Team Pikachu	11 _ 12	Homies 2.0
5/5/26	7:30pm	NGNL #1	___ ___	Homies 2.0
	9:00pm	Luchadores	___ ___	Team Pikachu
5/12/26 *ROSTER DEADLINE	7:30pm	Homies 2.0	Roster deadline	Luchadores
	9:00pm	NGNL #1	Roster deadline	Team Pikachu
THIRD ROUND				
5/19/26	7:30pm	Homies 2.0	___ ___	Team Pikachu
	9:00pm	NGNL #1	___ ___	Luchadores
5/26/26 *ADD/DROP DEADLINE	7:30pm	Team Pikachu	___ ___	Luchadores
	9:00pm	Homies 2.0	___ ___	NGNL #1
6/2/26	7:30pm	Team Pikachu	___ ___	NGNL #1
	9:00pm	Luchadores	___ ___	Homies 2.0
FOURTH ROUND				
6/9/26	7:30pm	Luchadores	___ ___	NGNL #1
	9:00pm	Team Pikachu	___ ___	Homies 2.0
6/16/26 Hjelte #2	7:30pm	NGNL #1	___ ___	Homies 2.0
	9:00pm	Luchadores	___ ___	Team Pikachu
6/23/26 Hjelte #2	7:30pm	Homies 2.0	___ ___	Luchadores
	9:00pm	NGNL #1	___ ___	Team Pikachu
6/30/26 PLAYOFFS	7:30pm	#3 Seed	___ ___	#2 Seed
	9:00pm	Winner 2 vs 3	___ ___	#1 Seed

MAKE-UP DATES (IF NECESSARY): 7/7/26, 7/14/26 & 7/21/26

● ● Please Read Back Side For Roster Information and Other Important Information ● ●